



Sudden City
CCA Advanced Architecture Studio
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Fall 2007

Phase Three: City Moment

Architectural Case(s)

Using your planning documents (text, drawings and video) as a guide, select one or more architectural cases to develop in greater detail and material specificity.

As you work, consider the relationship of the architectural scale back to the urban. Remember that your goal is to seek small interventions that have a big impact.

At the urban scale, you defined interventions that were *discrete, spontaneous and "microurbanistic"*.

Therefore at the architectural scale, suggest the results of those interventions: *dispersed, lasting, and macrourbanistic*.

Defining site

Each project will have particular scales, sites, and therefore also final drawings and models. Therefore begin with conventional means of representation to define your architectural case. Choose from the list below and produce **one** of the representations to make for a group pin-up *this Wednesday*.

After that pin-up, you will develop this and the others further as part of your final presentation materials. Use the drawing or model you choose to show *specific dimensions* and *physical materials* to the site; its physical boundaries; and *where your intervention* is located.

Physical Model, 1/16" = 1'-0" or larger

Plan & Section Drawings, 1/8" = 1'-0" or larger

Computer Model / Animation

Detail Model, 1" = 1'0"

Note: Some of your projects now have a clearly defined site, while others are either still undefined or else have the potential to be multiple. If you are unsure what your site is at the architectural scale – or if it is just one or many - use this exercise to try one definition.

Project Schedule:

Wednesday November 14 – Pin-Up: ONE representation

Monday November 26 – Pin-Up: THREE progress representations (drawing/model)

Wednesday November 28 – Class discussion, Digital Ground. Come in with a question about the text

Saturday December 8 – Final Review

For your final review, plan at a minimum to have models and drawings of your project as described above; but that each project will develop a specific presentation list in conversation with the instructor.

A reminder

Many of the questions before you in the last phase of work are still important to drive your work now.

Here are some of them again:

Drawings and models may develop and present each aspect of the architecture as listed above (*dispersed, lasting, and macrourbanistic*).

You may combine photo/map/aerial imagery within your drawings; plan/sectional / perspectival / other conventional architectural means of drawing; and you may produce drawings online.

Consider the following question as you work:

How is your intervention to be phased? Will it anticipate technologies that do not yet exist? Does it anticipate its own *obsolescence* as the city adapts or evolves? Where does the plan impact the city, and can its physical footprint be minimal with a maximal impact on life around it? Is it a norm for building, shown without context; or are you only drawing context? How does that context look and work differently from close and far?

In weeks ahead, we will discuss the work in relation to your last required reading of the studio: Malcolm McCullough's book [Digital Ground](#). Additionally, refer as needed to several non-required readings in your course reader.